

Simplicity transformations for three-way arrays with symmetric slices

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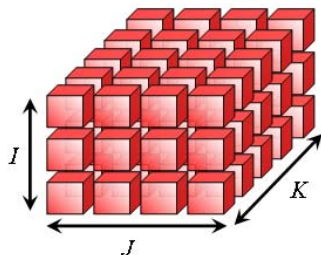
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Outline

- 1 Introducing three-way arrays
- 2 Methods to analyze three-way arrays
- 3 Simplifying three-way arrays
- 4 Maximal simplicity
- 5 Example of application: typical rank
- 6 Conclusions. Considerations. Developments

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Definition



Idea

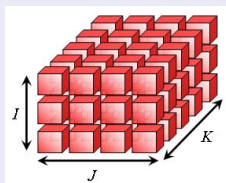
- three-way arrays: generalize matrix structure to 3D
- loaf-of-bread structure

Examples of three-way data

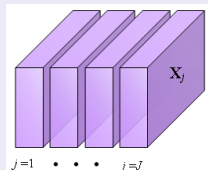
- different anxiety measures, different circumstances, various subjects
- sales of different products, in different shops, in different weeks
- job requirements for various jobs, according to various job analysts

SLICES of a three-way array

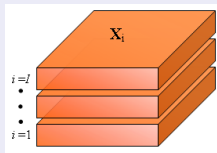
Three-way array



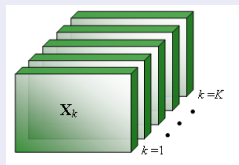
Lateral slices



Horizontal slices

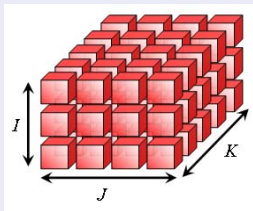


Frontal slices (X_k)

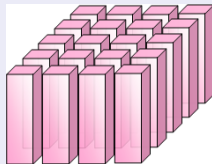


FIBERS of a three-way array

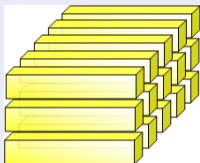
Three-way array



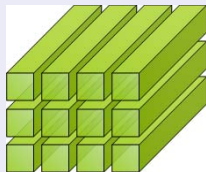
Vertical fibers (\mathbf{x}_{jk})



Horizontal fibers (\mathbf{x}_{ik})

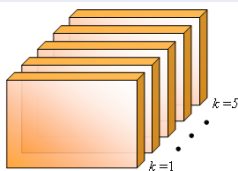


Depth fibers (\mathbf{x}_{ij})



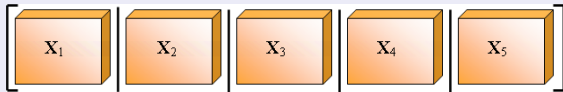
Unfolding a three-way array

Frontal slices (\mathbf{X}_k)



(3D \rightarrow 2D)

Matricizing $\underline{\mathbf{X}}$



Notation: $\underline{\mathbf{X}} = [\mathbf{X}_1 | \cdots | \mathbf{X}_K]$

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X : matrix of order $I \times J$ (I =subjects, J =variables)

Goal: representation of variables in low-space dimension.

$$x_{ij} = \sum_{r=1}^R a_{ir} b_{jr} + e_{ij}$$

- x_{ij} = score of subject i on variable j
- a_{ir} = score of subject i on component r
- b_{jr} = loading of variable j on component r
- e_{ij} = residual error

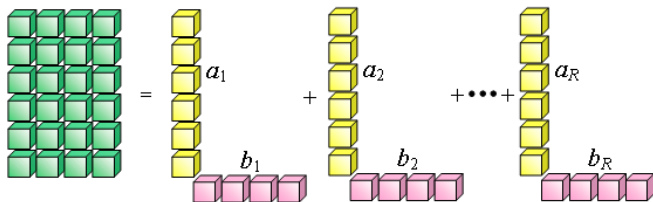


PCA – other formulation

$$\mathbf{X} = \sum_{r=1}^R (\mathbf{a}_r \circ \mathbf{b}_r) + \mathbf{E}$$



- $\mathbf{a}_r \circ \mathbf{b}_r$: rank-1 matrix
- PCA decomposes \mathbf{X} as a sum of rank-1 matrices
- $\text{rank}(\mathbf{X})$: minimum R such that $\mathbf{E} \equiv \mathbf{0}$



CANDECOP/PARAFAC (CP)

X : array of order $I \times J \times K$ (I =subjects, J =variables, K =situations)

Goal: find components for subjects, variables and situations.

$$x_{ijk} = \sum_{r=1}^R a_{ir} b_{jr} c_{kr} + e_{ijk},$$

▶ PCA

▶ ...

- x_{ijk} = score of subject i on variable j on situation k
- a_{ir} = score of subject i on component r
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- c_{kr} = loading of situation k on component r
- e_{ijk} = residual error

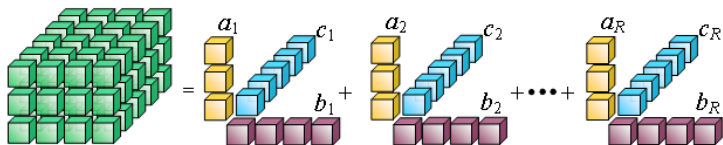
CP – other formulation

$$\underline{\mathbf{X}} = \sum_{r=1}^R (\mathbf{a}_r \circ \mathbf{b}_r \circ \mathbf{c}_r) + \underline{\mathbf{E}}$$

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▶ ...

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Tucker3

X : array of order $I \times J \times K$ (I =subjects, J =variables, K =situations)

Goal: find components for subjects, variables and situations.

$$x_{ijk} = \sum_{p=1}^P \sum_{q=1}^Q \sum_{r=1}^R g_{pqr} (a_{ip} b_{jq} c_{kr}) + e_{ijk},$$

▶ CP

- x_{ijk} = score of subject i on variable j on situation k
- a_{ip} = score of subject i on component p
- b_{jq} = loading of variable j on component q
- c_{kr} = loading of situation k on component r
- g_{pqr} = weight (core array **G**, order $P \times Q \times R$)
- e_{ijk} = residual error

Tucker3 – other formulations

$$\underline{\mathbf{X}} = \sum_{p=1}^P \sum_{q=1}^Q \sum_{r=1}^R g_{pqr} (\mathbf{a}_p \circ \mathbf{b}_q \circ \mathbf{c}_r) + \underline{\mathbf{E}}$$

▶ CP

- $\mathbf{a}_r \circ \mathbf{b}_r \circ \mathbf{c}_r$: rank-1 array
- Tucker3 decomposes $\underline{\mathbf{X}}$ as a sum of rank-1 arrays
- $\text{rank}(\underline{\mathbf{X}}) \leq PQR$ (usually $\text{rank}(\underline{\mathbf{X}}) \ll PQR$)

Formula using unfolded notation

$$\underline{\mathbf{X}} (I \times J \times K) \quad \longrightarrow \quad \mathbf{X} = [\mathbf{X}_1 | \mathbf{X}_2 | \cdots | \mathbf{X}_K] \text{ (fitted part)}$$

$$\underline{\mathbf{G}} (P \times Q \times R) \quad \longrightarrow \quad \mathbf{G} = [\mathbf{G}_1 | \mathbf{G}_2 | \cdots | \mathbf{G}_R]$$

$$\mathbf{X} = \mathbf{A}\mathbf{G}(\mathbf{C}' \otimes \mathbf{B}')$$

Tucker3 – seeing CP as particular situation

- Tucker3 reduces to Candecomp/Parafac when the core array has a super-diagonal form:

$$\underline{\mathbf{G}} = \left[\begin{array}{cccc|cccc| \dots |cccc} 1 & 0 & \dots & 0 & 0 & 0 & \dots & 0 & & 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 & 0 & 1 & \dots & 0 & \dots & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 & 0 & 0 & \dots & 0 & & 0 & 0 & \dots & 1 \end{array} \right]$$

- only interactions between corresponding components are accounted for in CP

Tucker3 – freedom of rotation

PCA's freedom of rotation (motivation)

S nonsingular

$$\begin{aligned}\mathbf{X} &= \mathbf{AB}' \\ &= (\mathbf{AS})(\mathbf{S}^{-1}\mathbf{B}')$$

Tucker3's freedom of rotation

S, **T**, **U** nonsingular

$$\begin{aligned}\mathbf{A} &\longrightarrow \mathbf{A}(\mathbf{S}')^{-1} \\ \mathbf{B} &\longrightarrow \mathbf{B}(\mathbf{T}')^{-1} \\ \mathbf{C} &\longrightarrow \mathbf{C}(\mathbf{U}')^{-1} \\ \mathbf{G}_a = [\mathbf{G}_1 | \cdots | \mathbf{G}_R] &\longrightarrow \mathbf{S}'\mathbf{G}_a(\mathbf{U} \otimes \mathbf{T})\end{aligned}$$

Tucker transformation

Tucker3 – illustration (Kiers & Van Mechelen (2001))

X=data set of . . .

- 6 individuals: Anne, Bert, Claus, Dolly, Edna, Frances
- 5 response variables: emotional, sensitive, caring, thorough, accurate
- 4 different situations: doing an exam, giving a speech, family picnic, meeting a new date

Component matrix **A**

Individual	Femininity	Masculinity
Anne	1.0	0.0
Bert	0.0	1.0
Claus	0.0	1.0
Dolly	1.0	0.0
Edna	0.5	0.5
Frances	1.0	0.0

Tucker3 – illustration (Kiers & Van Mechelen (2001))

Component matrix **B**

Response	Emotionality	Conscientiousness
Emotional	1.0	0.0
Sensitive	1.0	0.0
Caring	0.6	0.4
Thorough	0.0	1.0
Accurate	0.0	1.0

Component matrix **C**

Situation	Performance situations	Social situations
Doing an exam	1.0	0.0
Giving a speech	0.8	0.2
Family picnic	0.0	1.0
Meeting a new date	0.3	1.2

Tucker3 – illustration (Kiers & Van Mechelen (2001))

Core array G

	Performance situations	
	Emotionality	Conscientiousness
Femininity	0.0	3.0
Masculinity	0.0	2.0

	Social situations	
	Emotionality	Conscientiousness
Femininity	3.0	0.0
Masculinity	1.0	1.0

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Simplifying three-way arrays

Goal

Find suitable linear combinations of frontal (and/or lateral and/or horizontal) slices that allow transforming $\underline{\mathbf{X}}$ into an “equivalent” array with many zero entries.

Formally: $\mathbf{S}, \mathbf{T}, \mathbf{U}=?$: $\mathbf{H} = \mathbf{S}\mathbf{X}(\mathbf{U} \otimes \mathbf{T})$



- many zero entries = few nonzero entries
- weight of $\underline{\mathbf{H}}$ = # nonzero entries of $\underline{\mathbf{H}}$

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Simplifying three-way arrays

Why?

- 1 Facilitate interpretation of 3PCA decompositions

Example: rotate $\underline{\mathbf{G}}$ so that several entries become zero



less interactions of components to account for
during interpretation of 3PCA

- 2 Constrained 3PCA: distinguish between tautologies and non-trivial models
- 3 Mathematical applications: typical rank, maximal rank

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Some examples (I-III)

- Cohen (1974, 1975), MacCallum (1976), Kroonenberg (1983): “diagonalize” frontal slices of $\underline{\mathbf{G}}$ ($P = Q$)
- Kiers (1992): “super-diagonalize” $\underline{\mathbf{G}}$ ($P = Q = R$)
- Kiers (1998): SIMPLIMAX
 $\underline{\mathbf{G}}$ \rightarrow minimize ssq (m smallest elements)

$\underline{\mathbf{X}}$ of order $P \times Q \times R$, $P = QR$

Example: $\underline{\mathbf{X}}$ of order $6 \times 3 \times 2$

$$\underline{\mathbf{X}} \rightarrow \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right] = \mathbf{X}^{-1} \mathbf{X} (\mathbf{I}_2 \otimes \mathbf{I}_3)$$

Some examples (II-III)

\mathbf{X} of order $P \times Q \times R$, $P = QR - 1$

Murakami, Ten Berge & Kiers (1998)

Example: \mathbf{X} of order $5 \times 3 \times 2$

$$\underline{\mathbf{X}} \longrightarrow \left[\begin{array}{ccc|ccc} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ \mu_1 & 0 & 0 & 0 & \mu_2 & 0 \end{array} \right]$$

Some examples (III-III)

\mathbf{X} of order $P \times Q \times 2$

- $P > Q$: Ten Berge & Kiers (1999)

$$\underline{\mathbf{X}} \rightarrow \left[\begin{array}{c|c} \mathbf{I}_Q & \mathbf{0} \\ \mathbf{0} & \mathbf{I}_Q \end{array} \right]$$

- $P = Q$: Rocci & Ten Berge (2002)

Example: $\underline{\mathbf{X}} = [\mathbf{X}_1 | \mathbf{X}_2]$ of order $3 \times 3 \times 2$

$$\left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & \mu_1 & 0 & 0 & \mu_2 \end{array} \right]$$

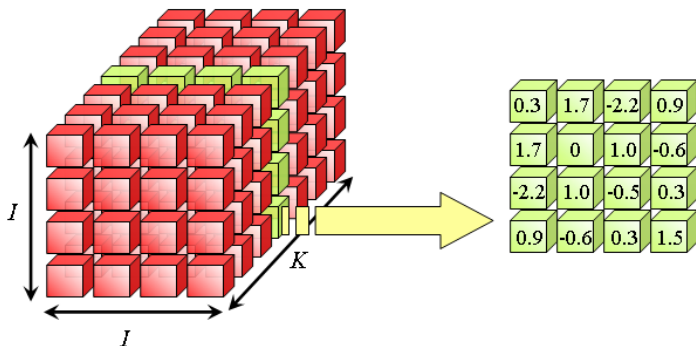
($\mathbf{X}_1^{-1} \mathbf{X}_2$ has real eigs.)

$$\text{or } \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & \mu \\ 0 & 0 & 1 & 0 & -\mu & 0 \end{array} \right]$$

($\mathbf{X}_1^{-1} \mathbf{X}_2$ has complex eigs.)

Our goal: simplifying arrays with SYMMETRIC slices

Example: set of similarity matrices over time



Symmetric-slice arrays

- $\underline{\mathbf{X}} = [\mathbf{X}_1 | \cdots | \mathbf{X}_K]$: order $I \times I \times K$
 - ▶ assume: $\underline{\mathbf{X}}$ is randomly sampled from a continuous distribution with symmetry constraint (\mathbf{X}_k symmetric, $\forall k$)
 - ▶ slices \mathbf{X}_k linearly independent
 - ▶ number of slices: $K = 1, 2, \dots, \underbrace{\frac{I(I+1)}{2}}_{K_{\max}}$

- symmetry-preserving transformation of $\underline{\mathbf{X}}$
 - ▶ $\mathbf{S}_{I \times I}$, $\mathbf{U}_{K \times K}$ nonsingular

$$\mathbf{H}_I = \mathbf{S}' \left(\sum_k u_{kI} \mathbf{X}_k \right) \mathbf{S}, \quad I = 1, 2, \dots, K$$

- ▶ GOAL: introduce as many zeros in \mathbf{H} as possible
- Orthogonal Complement Method: “symmetric” version

Symmetric slice $I \times I \times K_{max}$ arrays

- {frontal slices} = basis for the space of symmetric $I \times I$ matrices
- simple basis for the same space (Rocci & Ten Berge(1994)):
(notation: \mathbf{e}_i = column i of \mathbf{I}_I)

$$\mathbf{e}_i \mathbf{e}_i', \quad i = 1, \dots, I$$
$$\mathbf{e}_i \mathbf{e}_j' + \mathbf{e}_j \mathbf{e}_i', \quad 1 \leq i < j \leq I$$

Example: $I = 3$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

- frontal slice mix suffices

Symmetric slice $2 \times 2 \times K$ arrays

- $K_{\max} = 3$, so $K = 1, 2, 3$
- $2 \times 2 \times 3$: done (K_{\max} situation)
- $2 \times 2 \times 1$: use EVD

$$\underline{\mathbf{X}} \longrightarrow \begin{bmatrix} 1 & 0 \\ 0 & \alpha \end{bmatrix}; \text{ if } \alpha < 0: \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

- $2 \times 2 \times 2 =$ orthogonal complement of $2 \times 2 \times 1$

$$\underline{\mathbf{X}} \longrightarrow \left[\begin{array}{cc|cc} \alpha & 0 & 0 & 1 \\ 0 & -1 & 1 & 0 \end{array} \right]; \text{ if } \alpha < 0: \left[\begin{array}{cc|cc} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right]$$

Conclusion for $2 \times 2 \times 2$:

- ▶ weight 4 is always possible
- ▶ if $\underline{\mathbf{X}}^c$ has eigenvalues of both signs then weight 2 is possible

Symmetric slice $3 \times 3 \times K$ arrays

- $K_{\max} = 6$, so $K = 1, 2, 3, 4, 5, 6$
- $3 \times 3 \times 6$: done (K_{\max} situation)
- $3 \times 3 \times 1$: use EVD

$$\underline{\mathbf{X}} \longrightarrow \begin{bmatrix} d_1 & 0 & 0 \\ 0 & d_2 & 0 \\ 0 & 0 & d_3 \end{bmatrix}; \text{ if } d_2 d_3 < 0: \begin{bmatrix} d_1 & 0 & 0 \\ 0 & 0 & 2d_2 \\ 0 & 2d_2 & 0 \end{bmatrix}$$

- $3 \times 3 \times 5 =$ orthogonal complement of $3 \times 3 \times 1$

$$\underline{\mathbf{X}} \longrightarrow \left[\begin{array}{ccc|ccc|ccc|ccc|ccc} 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & \alpha & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & \beta & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \end{array} \right]$$
$$\left[\begin{array}{ccc|ccc|ccc|ccc|ccc} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & \alpha & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \end{array} \right]$$

Conclusion for $3 \times 3 \times 5$:

- ▶ weight 10 is always possible
- ▶ if $\underline{\mathbf{X}}^c$ has eigenvalues of both signs then weight 9 is possible

Symmetric slice $3 \times 3 \times K$ arrays

- $3 \times 3 \times 2$: see $\text{EVD}(\mathbf{X}_1^{-1} \mathbf{X}_2)$
 - ▶ real eigenvalues

$$\underline{\mathbf{X}} \longrightarrow \left[\begin{array}{ccc|ccc} 0 & 0 & 0 & \beta & 0 & 0 \\ 0 & \alpha & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \end{array} \right]; \text{ also: } \left[\begin{array}{ccc|ccc} -\alpha & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 \end{array} \right]$$

- ▶ complex eigenvalues

$$\underline{\mathbf{X}} \longrightarrow \left[\begin{array}{ccc|ccc} -\alpha & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 & 1 & 0 \end{array} \right]$$

Conclusion for $3 \times 3 \times 2$:

- ▶ weight 5 is always possible
- ▶ if $\mathbf{X}_1^{-1} \mathbf{X}_2$ has real eigenvalues then weight 4 is possible

Symmetric slice $3 \times 3 \times K$ arrays

- $3 \times 3 \times 4 =$ orthogonal complement of $3 \times 3 \times 2$

$$\left[\begin{array}{ccc|ccc|ccc|ccc} 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & \alpha & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \delta\alpha & 0 & 0 & 0 & 1 & 0 & 0 \end{array} \right]$$

▶ $3 \times 3 \times 4$

($\delta = 1/ -1$ in real/complex case)

Conclusion for $3 \times 3 \times 4$:

- ▶ weight 8 is always possible
- $3 \times 3 \times 3$: still open!
 - ▶ when a $3 \times 3 \times 3$ array has an orthogonal complement, it is also $3 \times 3 \times 3 \dots$
 - ▶ simulation: a weight 9 pattern seems to be possible almost 90% of the times
 - ▶ to be continued (...)

Symmetric slice $4 \times 4 \times K$ arrays

- $K_{\max} = 10$, so $K = 1, 2, \dots, 8, 9, 10$
- $4 \times 4 \times 10$: done (K_{\max} situation)
- $4 \times 4 \times 1$: use EVD

$$\begin{aligned} \text{in general: } \underline{\mathbf{X}} &\longrightarrow \begin{bmatrix} d_1 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 \\ 0 & 0 & d_3 & 0 \\ 0 & 0 & 0 & d_4 \end{bmatrix} \\ \text{if } d_1, d_2, d_3 > 0 \\ & \quad d_4 < 0 &\longrightarrow \begin{bmatrix} d_1 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 \\ 0 & 0 & 0 & 2d_3 \\ 0 & 0 & 2d_3 & 0 \end{bmatrix} \\ \text{if } d_1, d_3 > 0 \\ & \quad d_2, d_4 < 0 &\longrightarrow \begin{bmatrix} 0 & 2d_1 & 0 & 0 \\ 2d_1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 2d_3 \\ 0 & 0 & 2d_3 & 0 \end{bmatrix} \end{aligned}$$

- $4 \times 4 \times 9 =$ orthogonal complement of $4 \times 4 \times 1$
 - ▶ weight 18 is always possible
 - ▶ depending on the signs of $\text{eigs}(\underline{\mathbf{X}}^c)$ we can have weight 17 or 16

Symmetric slice $4 \times 4 \times K$ arrays

- $4 \times 4 \times 2$: see $\text{EVD}(\mathbf{X}_1^{-1} \mathbf{X}_2)$
 - ▶ real eigenvalues: weight 6

$$\left[\begin{array}{cccc|cccc} 0 & 0 & 0 & 0 & \gamma & 0 & 0 & 0 \\ 0 & \alpha & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \beta & 0 & 0 & 0 & \delta & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \end{array} \right]$$

- ▶ one pair of complex eigenvalues: weight 7

$$\left[\begin{array}{cccc|cccc} \alpha & 0 & 0 & 0 & \gamma & 0 & 0 & 0 \\ 0 & \beta & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -1 & 0 & 0 & 1 & 0 \end{array} \right]$$

- ▶ two pairs of complex eigenvalues: weight 8

$$\left[\begin{array}{cccc|cccc} 1 & 0 & 0 & 0 & 0 & \gamma & 0 & 0 \\ 0 & -1 & 0 & 0 & \gamma & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -1 & 0 & 0 & 1 & 0 \end{array} \right]$$

Symmetric slice $4 \times 4 \times K$ arrays

- $4 \times 4 \times 8 =$ orthogonal complement of $4 \times 4 \times 2$
 - ▶ any symmetric slice $4 \times 4 \times 8$ array can almost surely be simplified into one out of two weight 18 arrays

Example: one of the targets

$$\left[\begin{array}{cccc|cccc|cccc|cccc} \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \star & 0 & 0 & 0 \\ 0 & \star & 0 & 0 & 0 & \star & 0 & 0 & 0 & \star & 0 & 0 & 0 & \star & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & \star & 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$$\left[\begin{array}{cccc|cccc|cccc|cccc} 0 & 0 & \star & 0 & 0 & 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 & \star \\ \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \star & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \star & 0 & 0 \end{array} \right]$$

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Maximal simplicity

Question: can simpler targets be found for the cases previously presented?

Answer:

- $3 \times 3 \times K$ for $K = 1, 2, 4, 5, 6$: NO (proved)
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- 2 Methods to analyze three-way arrays
- 3 Simplifying three-way arrays
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Example of application: typical rank

- $\underline{\mathbf{X}}$: symmetric slice $3 \times 3 \times 4$ array
- Ten Berge et al. (2004)

typical rank ($\underline{\mathbf{X}}$) = {4, 5}

- rank=4?, rank=5?

Check if roots of a certain fourth degree polynomial are real and distinct.

Using $\rightarrow 3 \times 3 \times 4$ simple form, and applying the same reasoning as in Ten Berge et al. (2004), we conclude that:

- rank ($\underline{\mathbf{X}}$)=4 iff $\delta = 1$ and $\alpha > 0$ (and rank is 5 otherwise)
- a CP decomposition is now straightforward

Example: rank=4

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 1 & -1 \\ 0 & 0 & \sqrt{\alpha} & -\sqrt{\alpha} \\ \sqrt{\alpha} & -\sqrt{\alpha} & 0 & 0 \end{bmatrix}, \mathbf{C} = \begin{bmatrix} 0 & 0 & 0.5 & 0.5 \\ 0.5 & 0.5 & 0 & 0 \\ 0 & 0 & 0.5\sqrt{\alpha^{-1}} & -0.5\sqrt{\alpha^{-1}} \\ 0.5\sqrt{\alpha^{-1}} & -0.5\sqrt{\alpha^{-1}} & 0 & 0 \end{bmatrix}$$

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- simplification achieved for some types of arrays with symmetric frontal slices; closed form rotation matrices available
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- extend results to other orders
- address issues like: maximal simplicity, typical rank

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